



CITY OF KETCHUM, IDAHO

SPECIAL JOINT MEETING OF THE KETCHUM CITY COUNCIL AND THE KETCHUM
URBAN RENEWAL AGENCY

Monday, November 13, 2023, 4:00 PM
191 5th Street West, Ketchum, Idaho 83340

AGENDA

PUBLIC PARTICIPATION INFORMATION

Public information on this meeting is posted outside City Hall.

We welcome you to watch Council Meetings via live stream.

You will find this option on our website at www.ketchumidaho.org/meetings.

If you would like to comment on a public hearing agenda item, please select the best option for your participation:

- Join us via Zoom (*please mute your device until called upon*)

Join the Webinar: <https://ketchumidaho-org.zoom.us/j/81343435491>

Webinar ID:813 4343 5491

- Address the Council in person at City Hall.
- Submit your comments in writing at participate@ketchumidaho.org (*by noon the day of the meeting*)

This agenda is subject to revisions. All revisions will be underlined.

CALL TO ORDER: By Mayor Neil Bradshaw and Board Chair Susan Scovell

ROLL CALL: Pursuant to Idaho Code Section 74-204(4), all agenda items are action items, and a vote may be taken on these items.

COMMUNICATIONS FROM MAYOR AND COUNCILORS and BOARD of COMMISSIONERS:

1. Public comments submitted

PUBLIC HEARING:

2. Joint meeting between City Council and Ketchum Urban Renewal Agency to review and discuss concept design for Main Street Rehabilitation Project - Executive Director Suzanne Frick & City Administrator Jade Riley

ADJOURNMENT:



City of Ketchum

CITY COUNCIL MEETING AGENDA MEMO

Meeting Date: November 13, 2023 Staff Member/Dept: Jade Riley/City Administrator
Suzanne Frick/KURA Executive Director

Agenda Item: Joint meeting between City Council and Urban Renewal Agency to review and discuss concept design for Main Street Rehabilitation Project

Recommended Motion/Action:

There is no recommended motion. Staff will review the attached presentation consisting of:

- 30% design highlights
- Community feedback, to-date
- Preliminary budget

Staff is requested direction on the following:

- Are there any concerns with the proposed design scope?
- Does the Council and Commission support the draft budget as presented?
- KURA funding participation in the project?

Policy Analysis and Background:

- The city retained HDR engineering to complete an improvement analysis for Main Street (Highway 75) related to both traffic operations as well as pedestrian facilities. The Council approved the final report on 12/5/22. (Visit www.projectketchum.org for full report.)
- The Idaho Department of Transportation (ITD) originally scheduled the rebuild of Main Street in 2026. The project would have occurred during the same time as the Highway 75 improvements (Elkhorn to River Street). The current roadway is well beyond its useful life with significant ruts and potholing.
- The city approached ITD to advance the Main Street project to 2024 to address both the unsafe current condition, as well as avoid the conflict with the south of town project. ITD felt more comfortable with the city serving as the project manager to meet the desired scheduled. On August 21, the City Council approved a Memorandum of Understanding with ITD that outlined coordination and cost share responsibilities.

Sustainability Impact:

The draft design envisions pedestrian improvements and increased tree canopy

Financial Impact:

None OR Adequate funds exist in account:	The city currently has \$222,00 allocated for design. ITD has contributed \$500,000 towards design and \$6.5m for construction.
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Attachments:

1. Staff presentation
2. Project display boards: www.projectketchum.org



project main street





Agenda

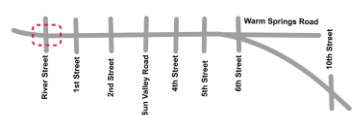
Staff presentation:

- 30% design highlights
- Community feedback, to-date
- Preliminary budget

Discussion/direction from Council and Commission

- Design scope
- Budget

Schedule/next steps



Project Schedule

2023

2024

Aug Sept Oct Nov Dec Jan Feb Mar April May June July Aug Sept Oct Nov Dec

Preliminary Design
30% Drawings

Detailed Design
90% Drawings



Public Meetings:
November
2023



Public Meetings:
January
(streetscapes) &
February
(90% design)
2024



Bid period

Construction

Sidewalks → Roadway ?

Don't miss out on our presentation of the preliminary draft design for the Main Street Reconstruction Project. Your input matters!

Wednesday | Nov. 8 | 5:30 p.m.
Limelight Hotel - Silver Creek Room
No Host Bar

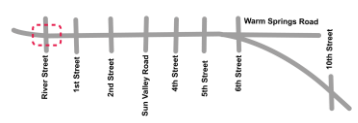
Thursday | Nov. 9 | 11:30 a.m.
Ketchum City Hall

If you cannot attend, view the November 9th meeting online at travul.com/mainstrm

To RSVP, please email:
participate@ketchumidaho.org
Refreshments will be provided

Tonight – Monday, November 13

Project Scope



River Street

10th Street

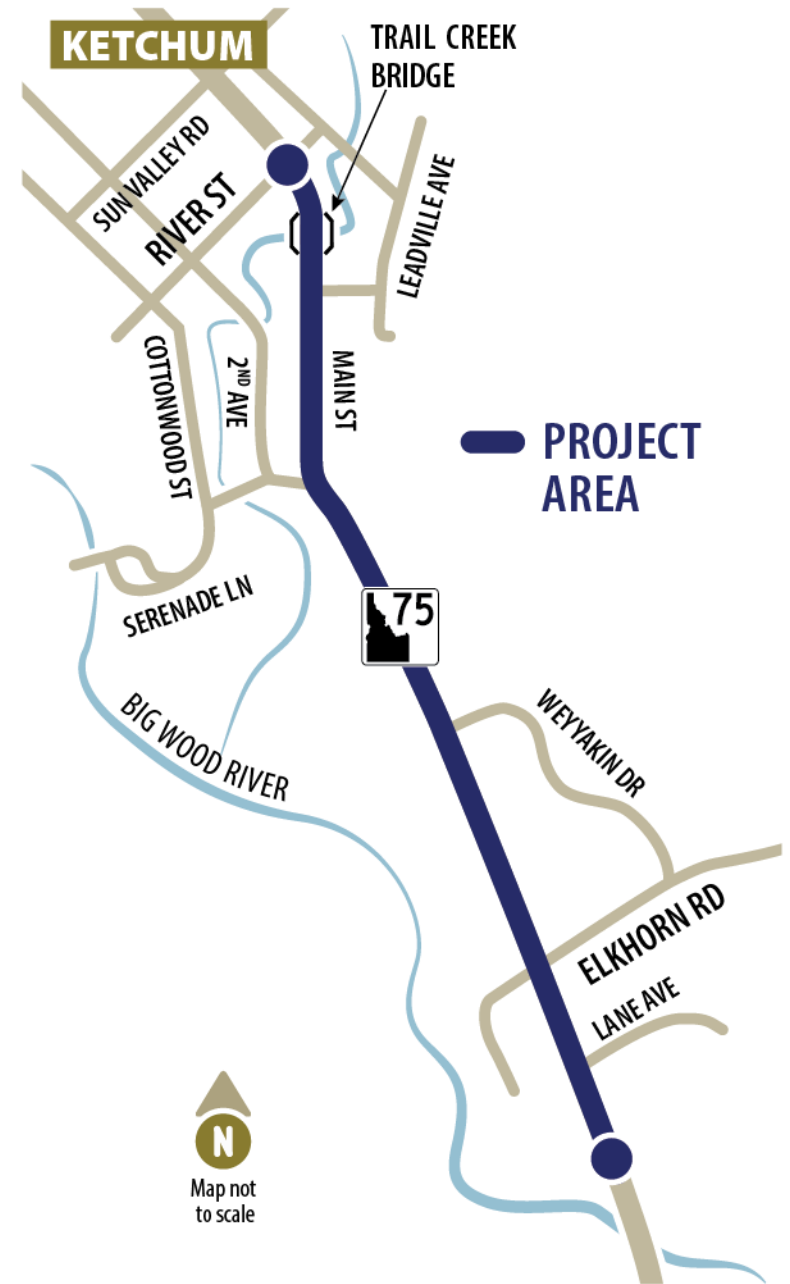


Elkhorn to River Street – 2025 / 2026

- Full rebuild and expanding the roadway
- New sidewalk between Serenade and River Street
- New intersection at Serenade (traffic light)
- 2025 – East side
2026 – West side



[Link on projectketchum.org](http://projectketchum.org)





Main Street Timing Options

ITD's Plan – 2026, during the south-of-town project

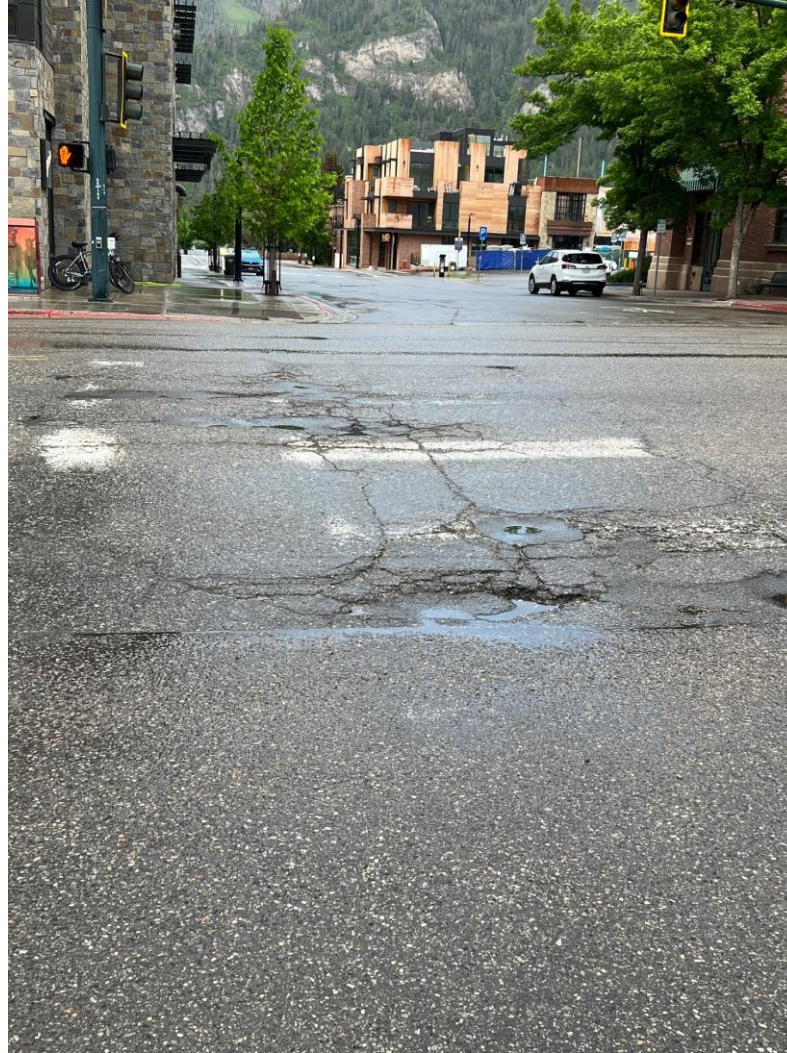
To avoid the conflict, we could:

- Ask ITD to defer to 2027
- City assume project management and executes in 2024

Listening sessions in Spring of 2023 with business owners and residents revealed support for the **2024 option**.



Current Roadway Conditions





Project Goals

Rebuild the roadway – for the next 20-30 years

- Rebuild is more work than Hailey's, less work than Sun Valley Road

Improve efficiency during morning and evening 'rush hour(s)'

- Current pm travel time (6th to River): **2.7** minutes
- Future (2042 no changes): **5.1** minutes
- Sun Valley Road intersection reconfiguration with added left turn lanes
- Upgrading signal equipment to decrease unused 'green' time
- Address the issue of left turns

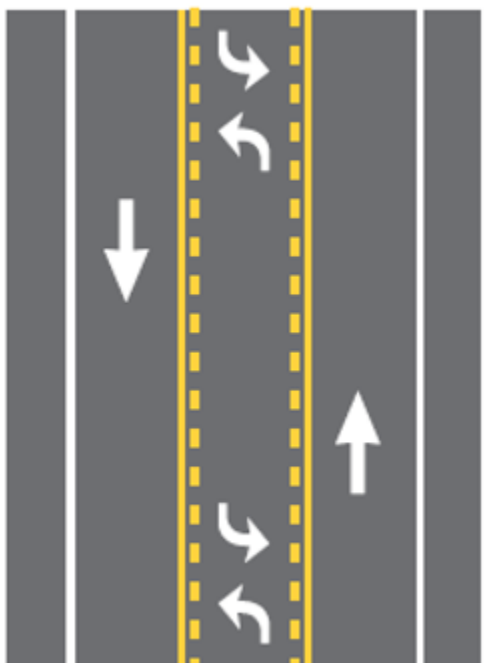
Improve ADA/pedestrian realm – safety and user experience

- Install bulbouts to decrease pedestrian crossing distance
- Raised intersection at Sun Valley Road
- Safety at crosswalks
- Improve tree canopy to create shade and safety barriers for pedestrians

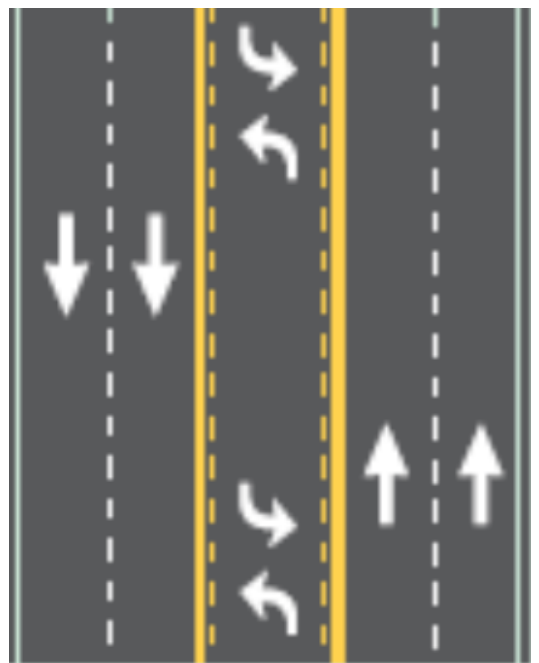


Options

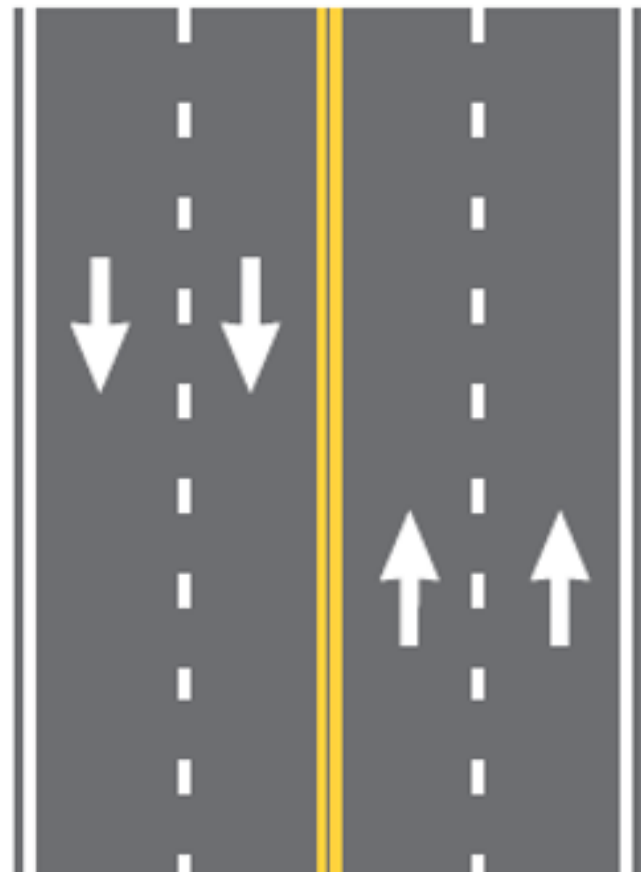
Council evaluated all options in 2022.



3 Lanes



5 Lanes



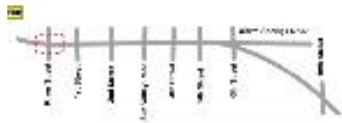
4 Lanes (current configuration)



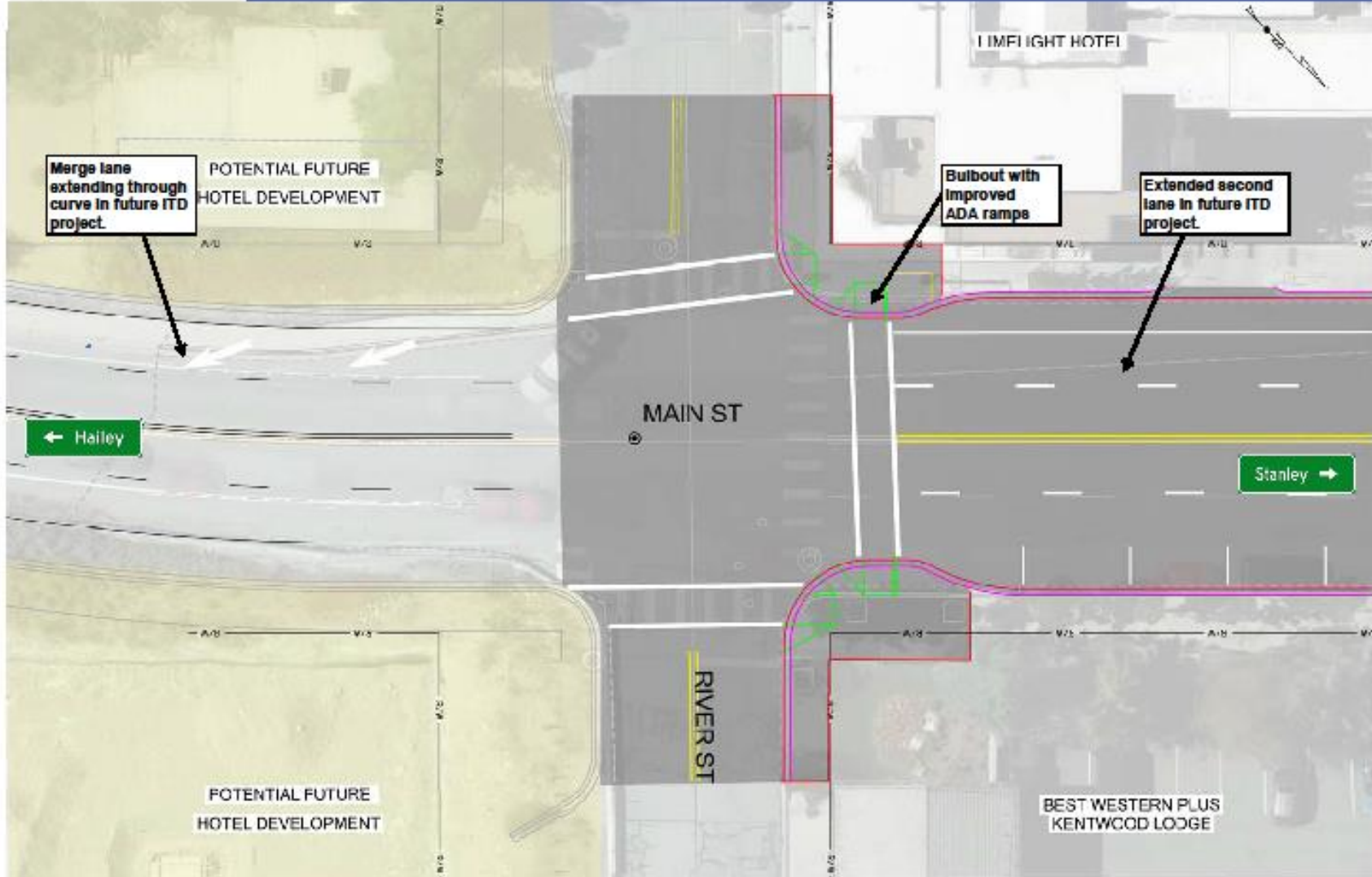


Design Highlights

- Bulbouts at all intersections
- New Sun Valley Road/Main Street dedicated turn lanes
- New 1st Street (side street) and 5th Street (side street) dedicated turn lanes
- Improving connectivity on 2nd Street and 5th Street
- Improving safety at 6th Street intersection
- Improving connectivity North of town (6th to Saddle)
- New streetscapes where possible

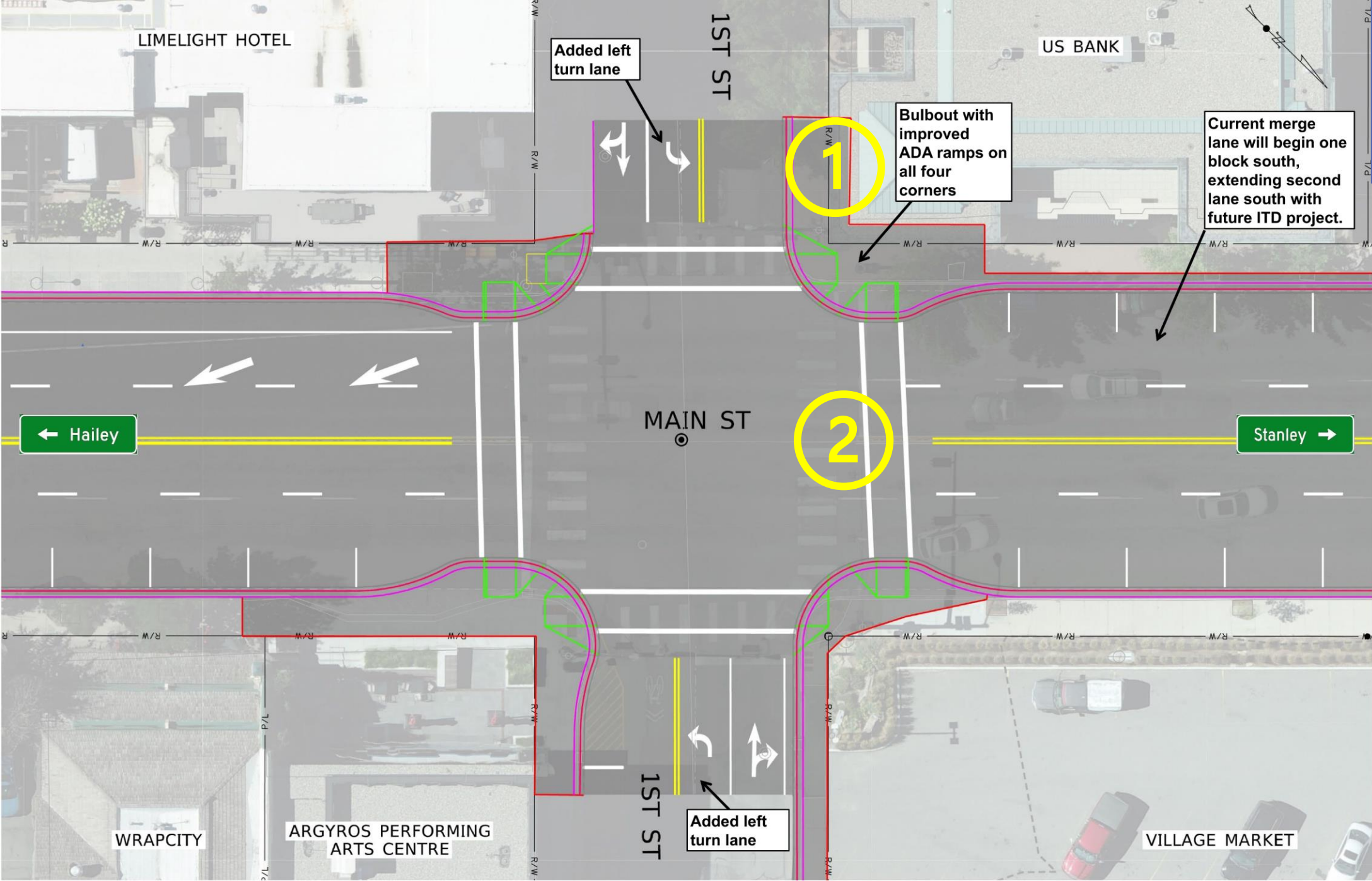


River Street and Main Street



1st Street Intersection

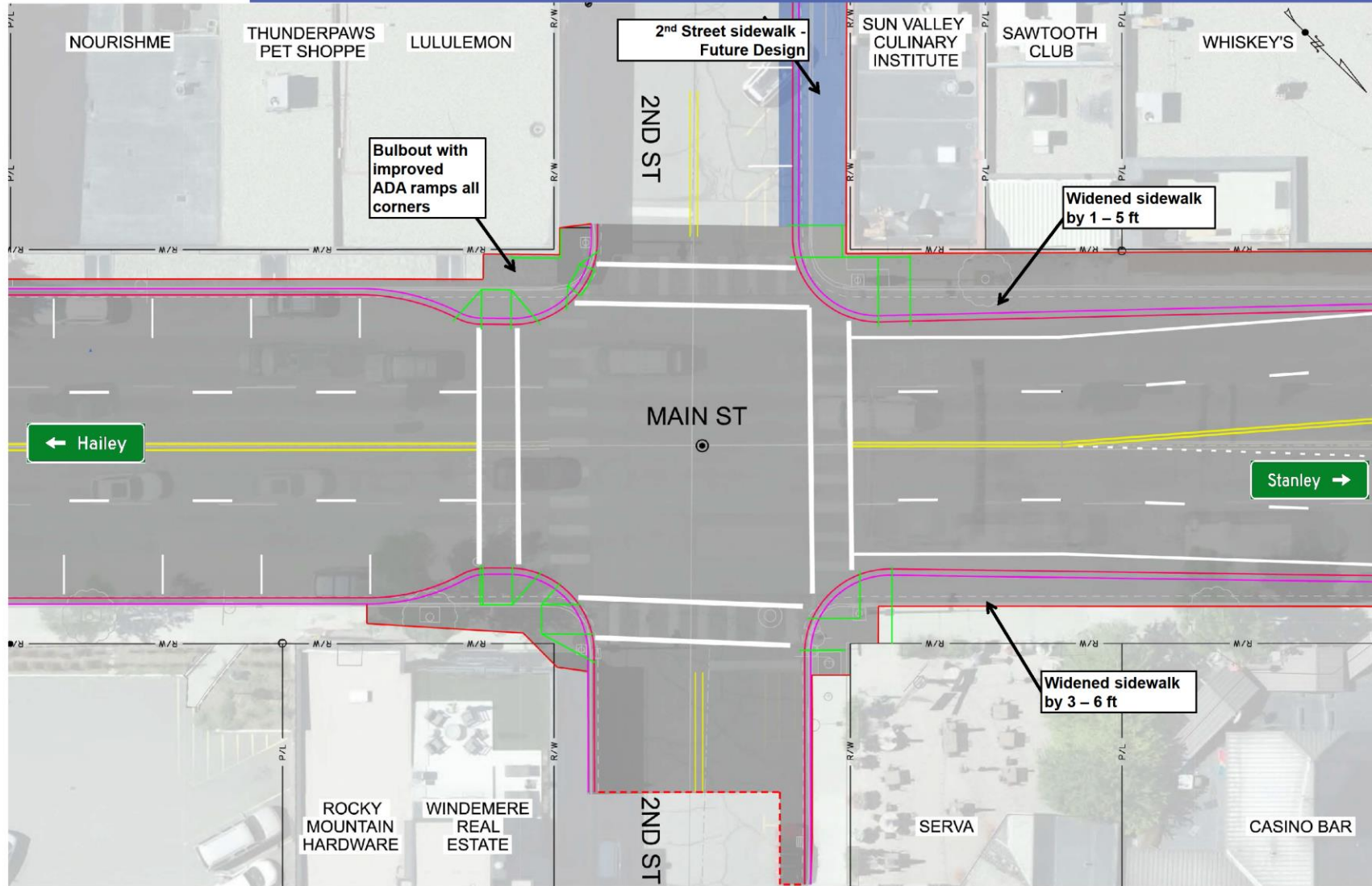
Potential Improvements



- Added bulbouts with improved ADA ramps
- Reduced pedestrian crossing by 10 ft or more
- Sidewalk improvements for poor condition
- Curb and gutter replacement
- Improvements to pedestrian realm



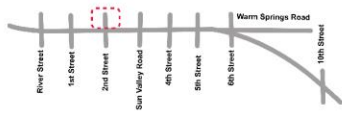
2nd Street and Main Street



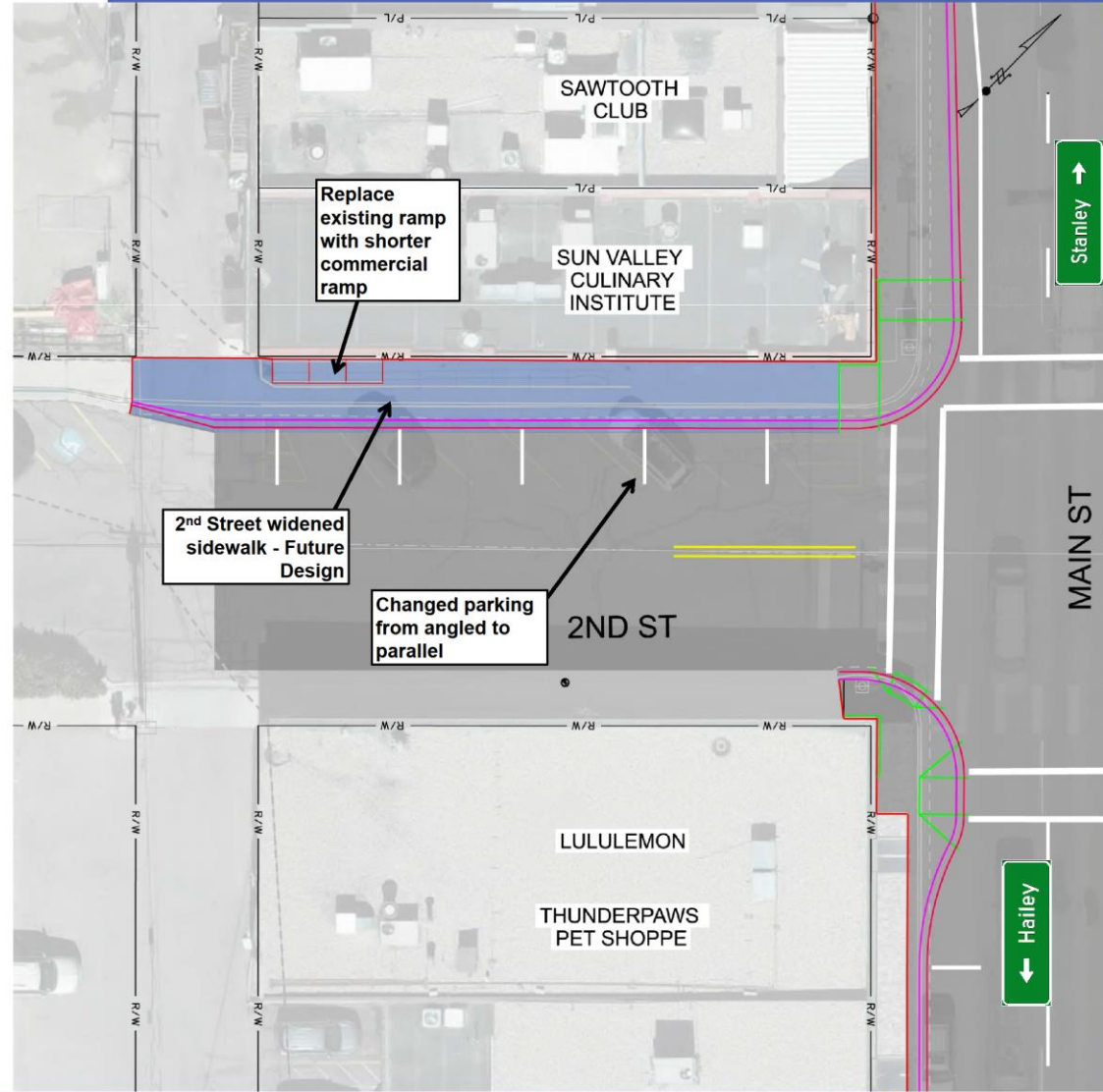
potential improvements

- Added bulbouts with improved ADA ramps
- Reduced pedestrian crossing by 9 ft or more
- Added sidewalk width
- Sidewalk improvements for poor condition
- Improvements to pedestrian realm
- On-street parking eliminated from 2nd to 4th Streets to add left turn lane (remaining portion added to sidewalks)





2nd Street and Main Street

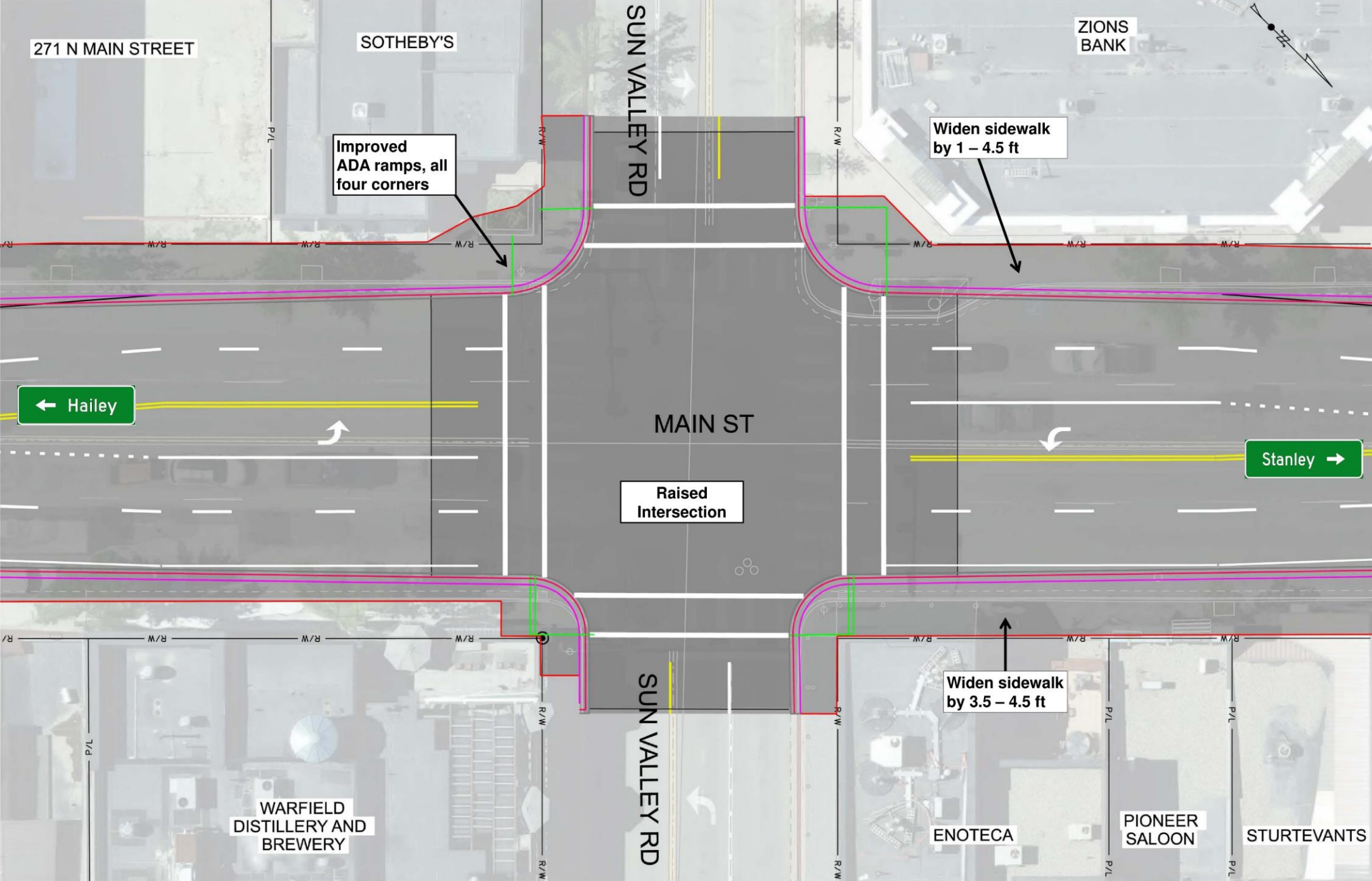


- potential improvements**
- Added sidewalk width
 - Sidewalk improvements for poor condition
 - Improvements to pedestrian realm
 - Remove exiting ramp with new, shorter commercial ramp and landing
 - On-street parking changed from angled to parallel parking, eliminating 2 stalls



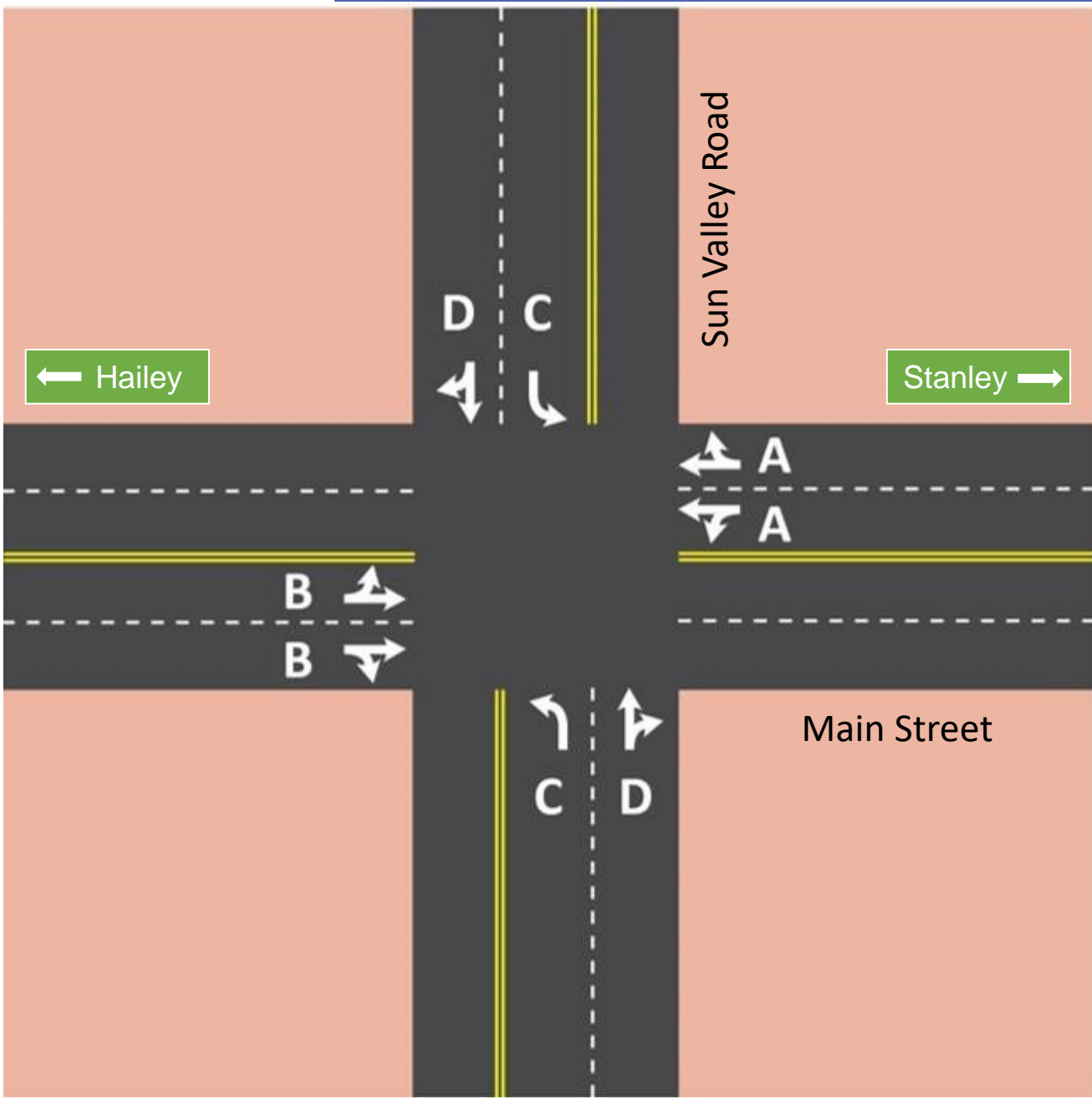
SV Road Intersection

Potential Improvements



- Raised intersection with improved ADA ramps
- Reduced pedestrian crossing by 2 ft
- Added sidewalk width
- Sidewalk improvements for poor condition
- Improvements to pedestrian realm

Sun Valley Road Intersection – Current Traffic Movements



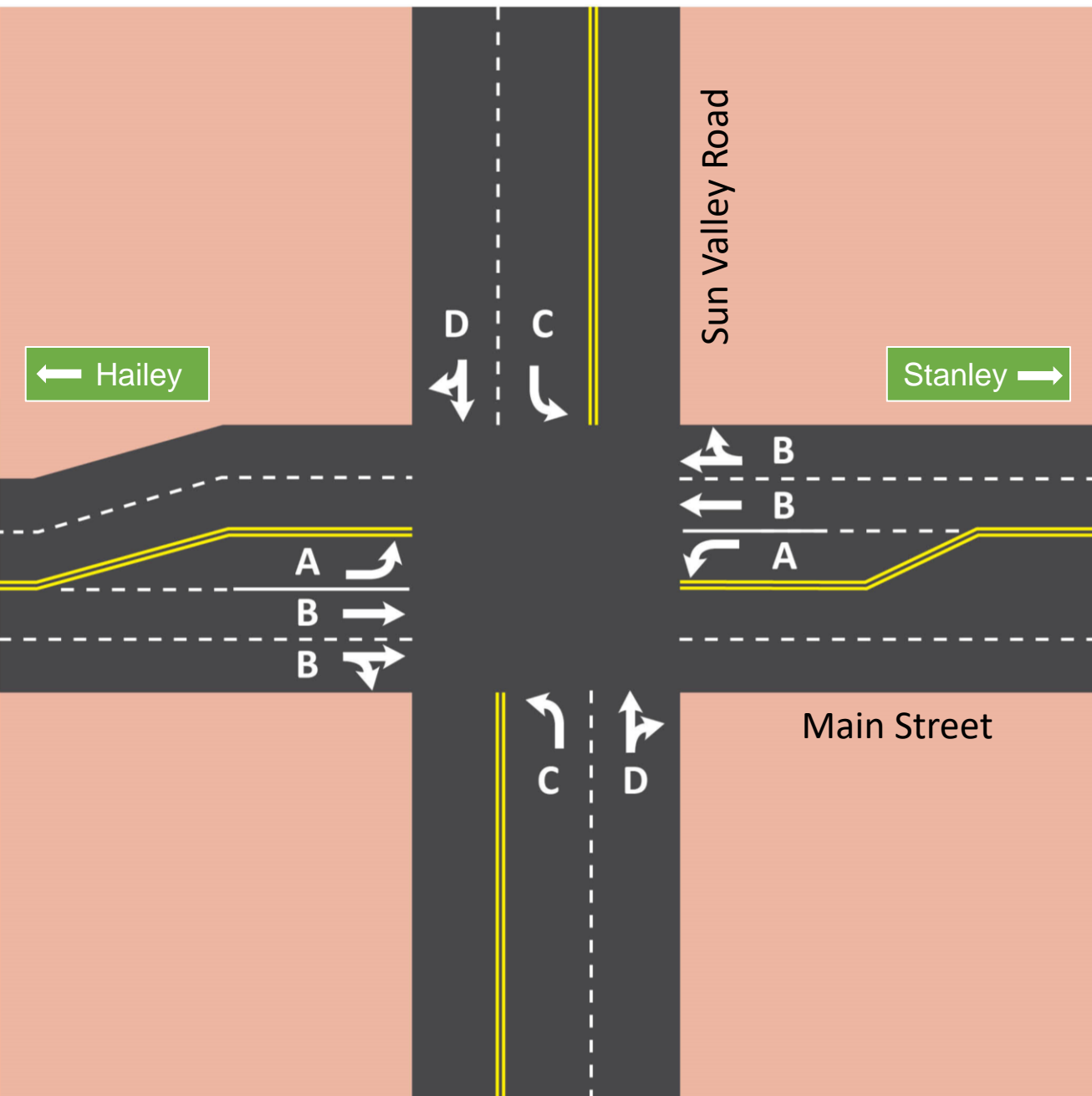
A – MAIN ST south-bound traffic moves, all other lanes stopped

B – MAIN ST north-bound traffic moves, all other lanes stopped

C – SUN VALLEY RD left-turn traffic moves, all other lanes stopped

D – SUN VALLEY RD through/right-turn traffic moves, all other lanes stopped

Sun Valley Road Intersection – Proposed Traffic Movements



- A – MAIN ST left-turn traffic moves, all other lanes stopped**
- B – MAIN ST through/right-turn traffic moves, all other lanes stopped**
- C – SUN VALLEY RD left-turn traffic moves, all other lanes stopped**
- D – SUN VALLEY RD through/right-turn traffic moves, all other lanes stopped**

Travel Time (6th to River in the Evening Rush Hour):

Current: **2.7** mins

- Southbound decreases: **30** secs
- Northbound decreases: **42** secs

Future (2042 No Changes): **5.1** mins

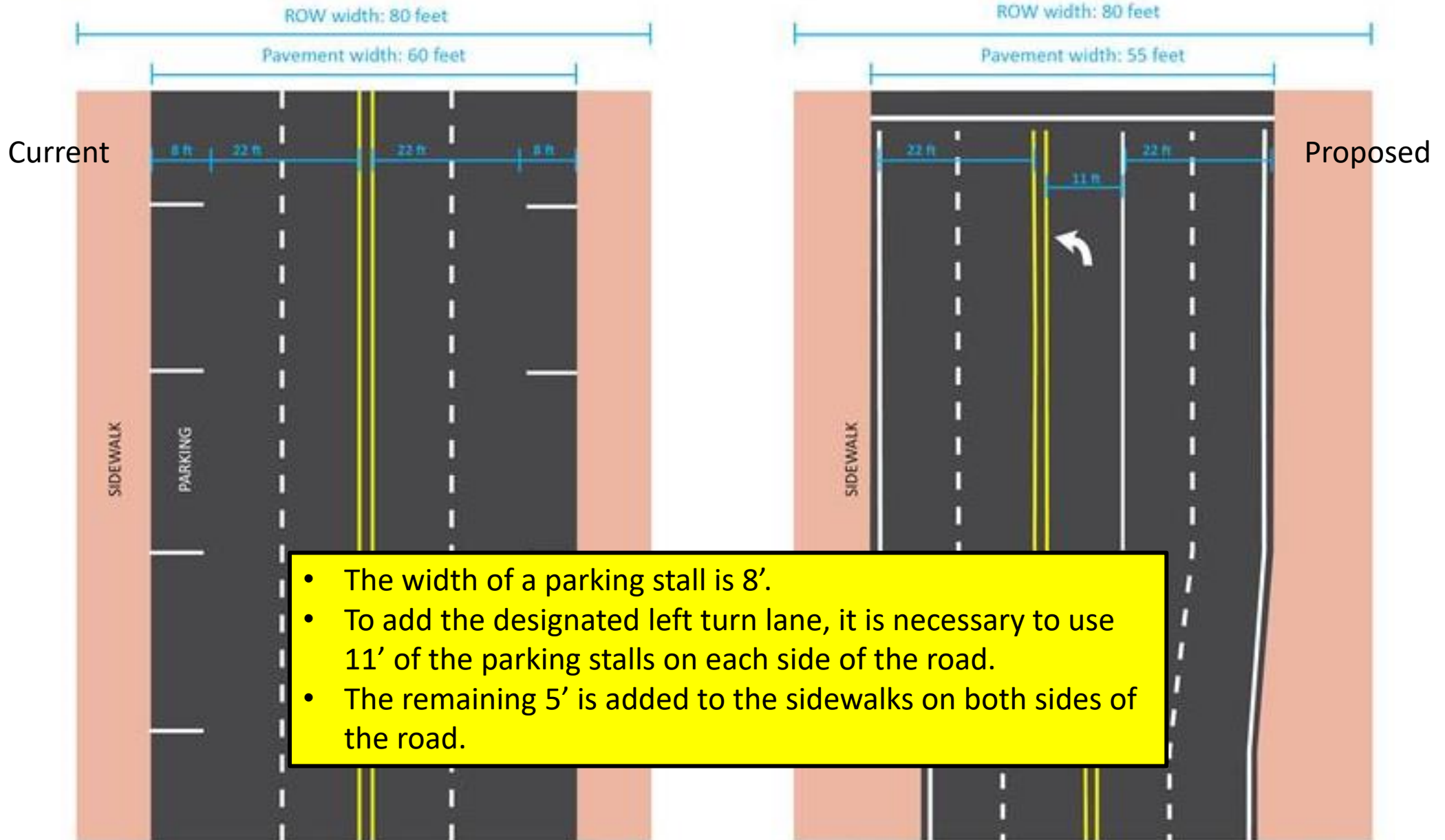
Future (2042 new Left Turn Lane): **2.2** mins

Other benefits:

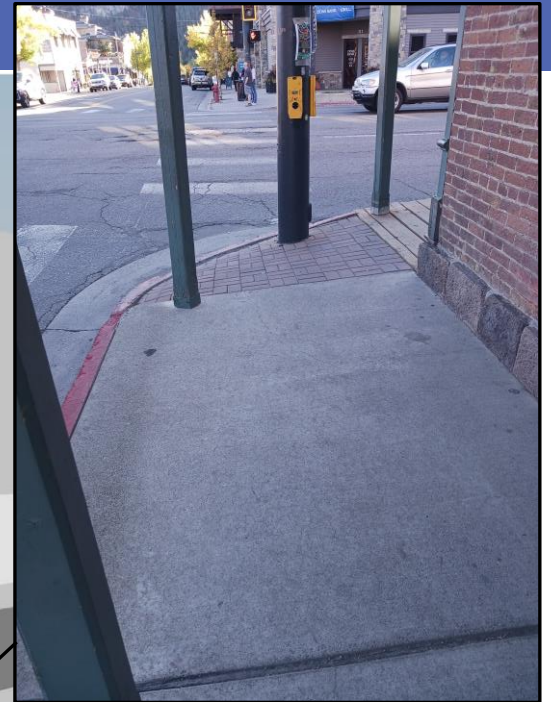
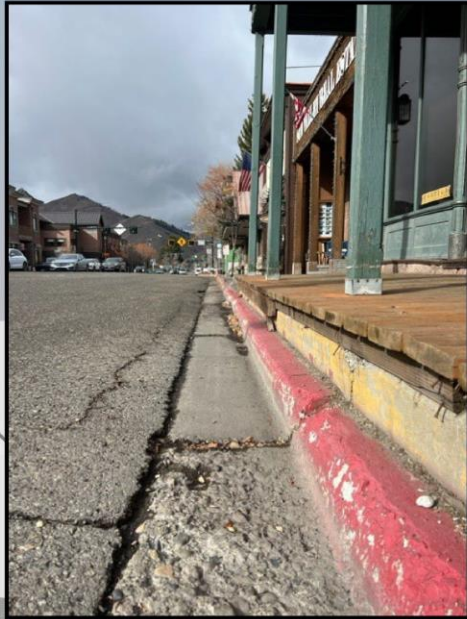
1. Easier to sync up the signals.
2. Better two-way progression during peak periods
(*Not stopping one direction of traffic while the other direction goes.*)
3. More crossing opportunities for pedestrians
4. Reduced vehicle queue lengths



Sun Valley Road Intersection



Sun Valley Road Intersection Improvements



Main Street

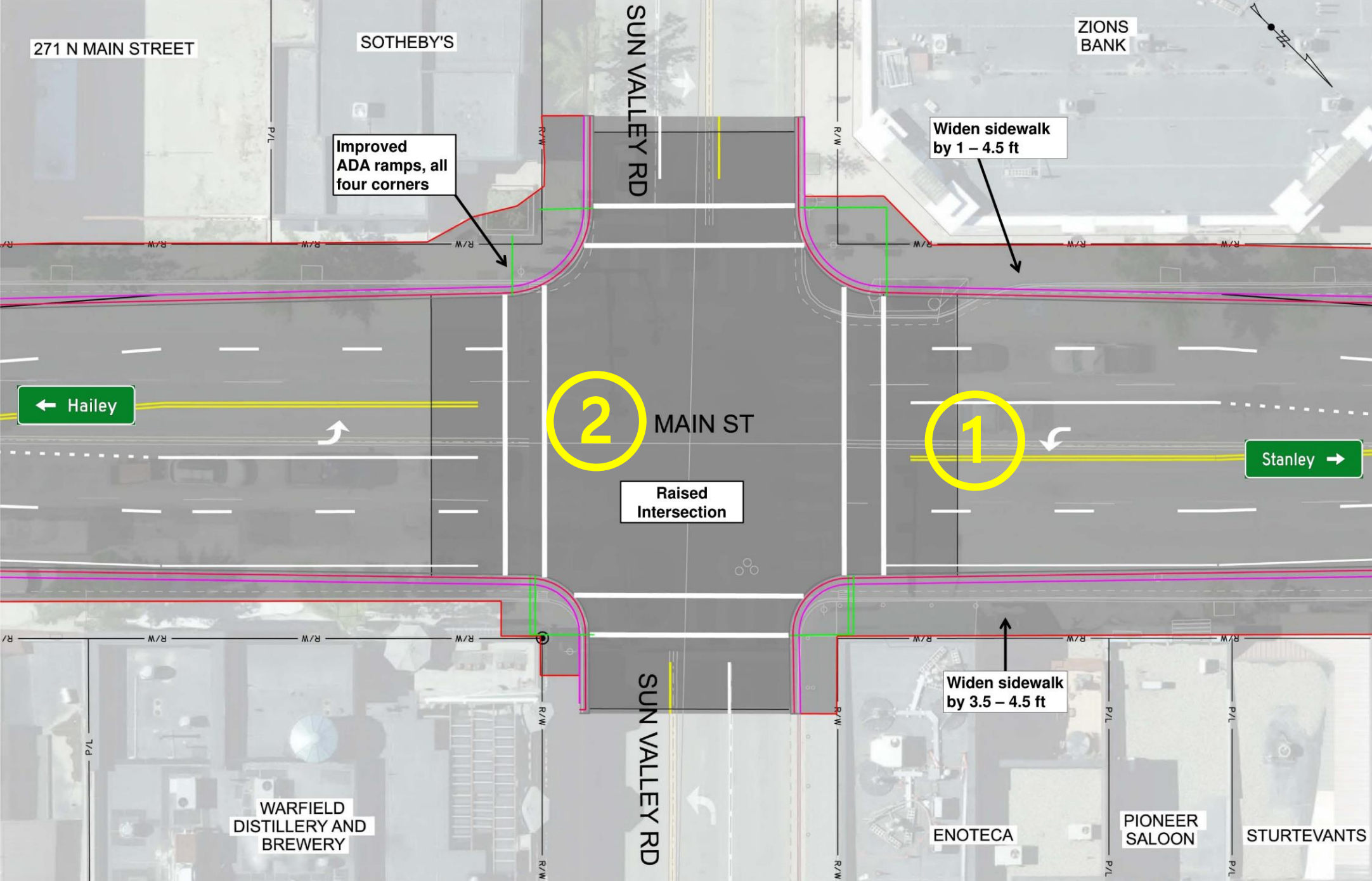
Sun Valley Road

Grade change from street to raised intersection

Road surface flush with sidewalk on all corners

SV Road Intersection

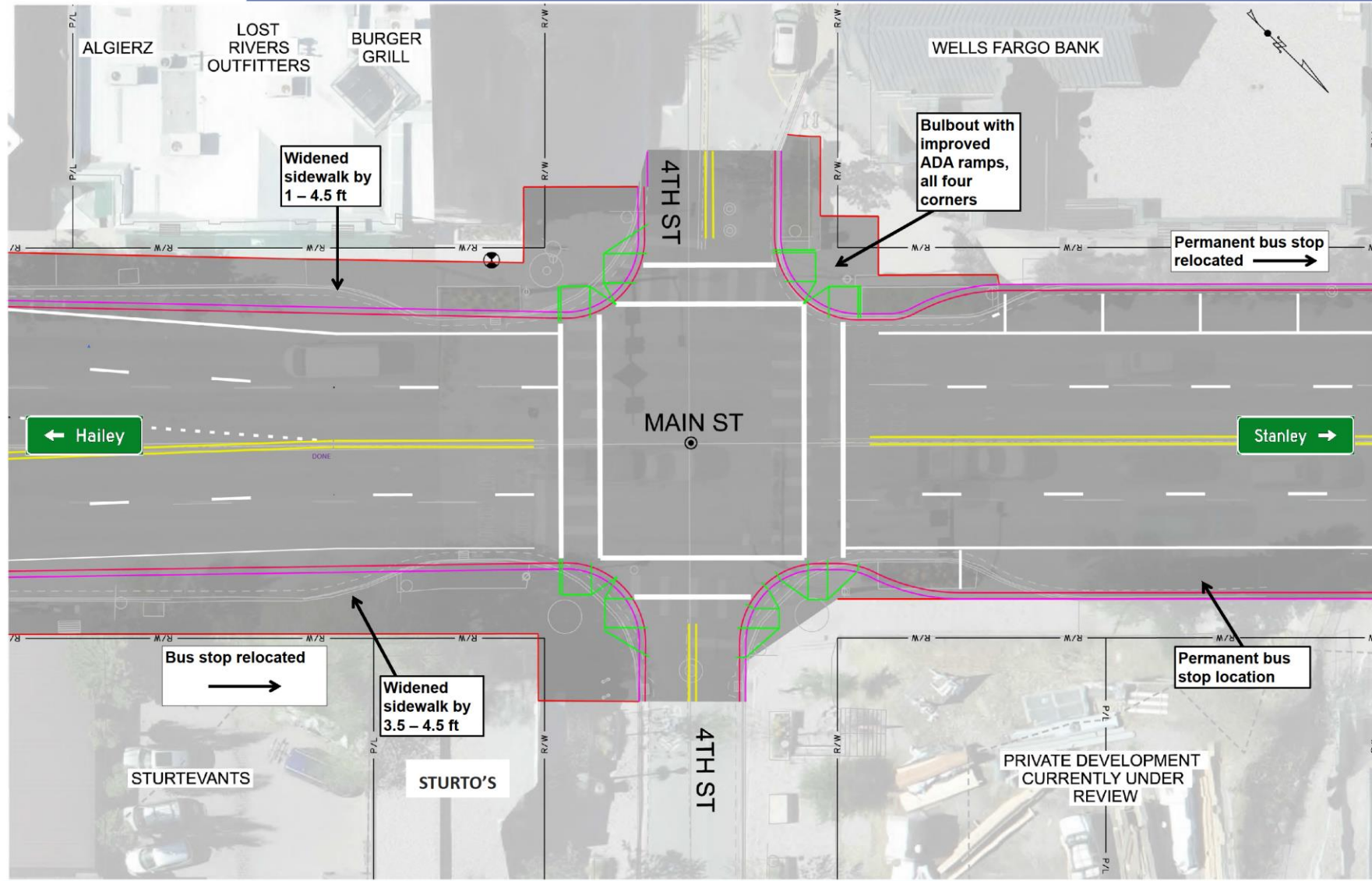
Potential Improvements

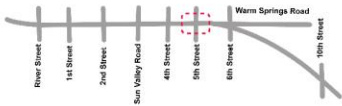


- Raised intersection with improved ADA ramps
- Reduced pedestrian crossing by 2 ft
- Added sidewalk width
- Sidewalk improvements for poor condition
- Improvements to pedestrian realm

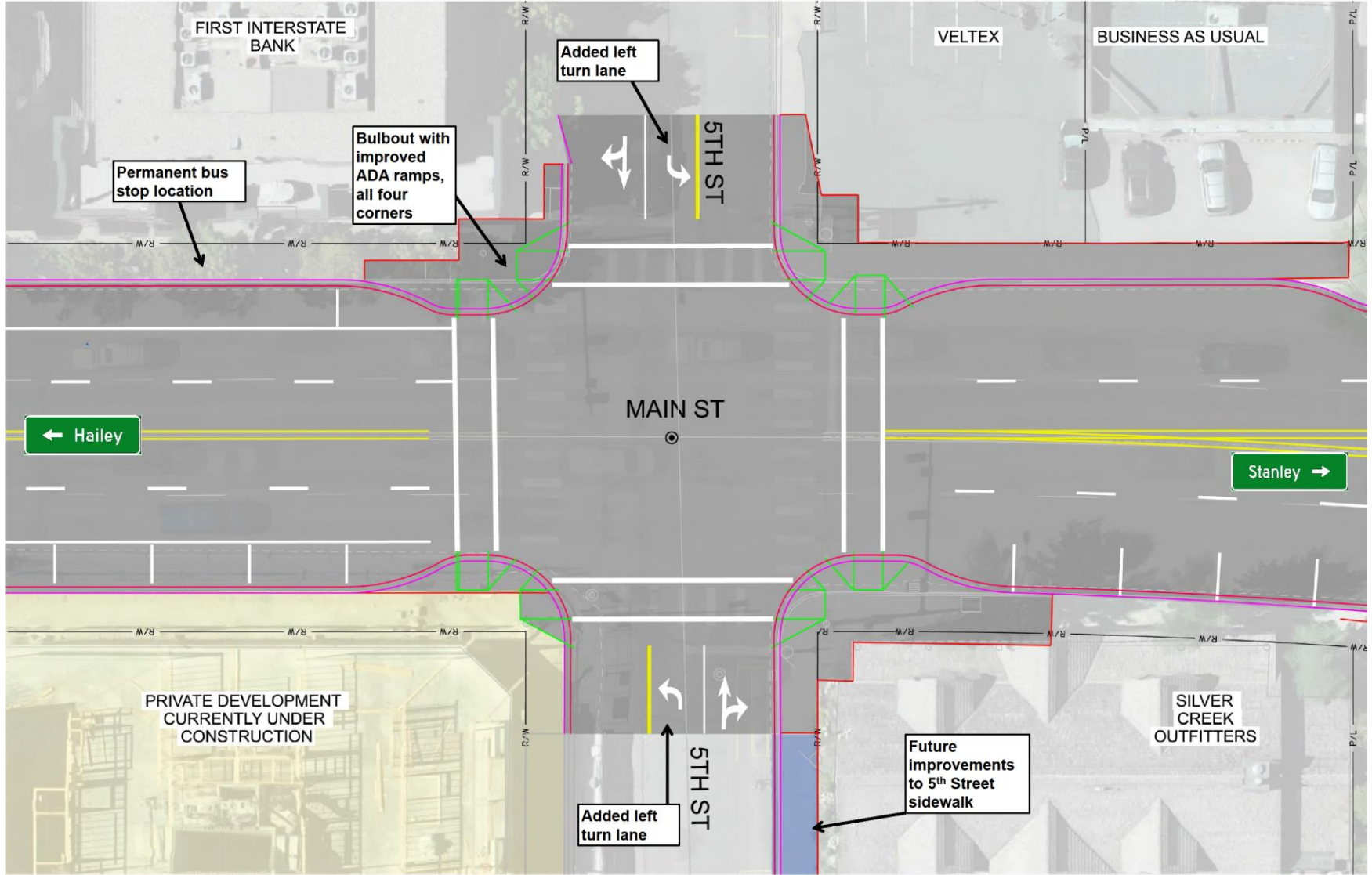


4th Street and Main Street



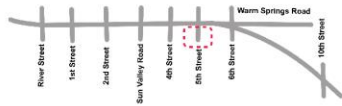


5th Street and Main Street

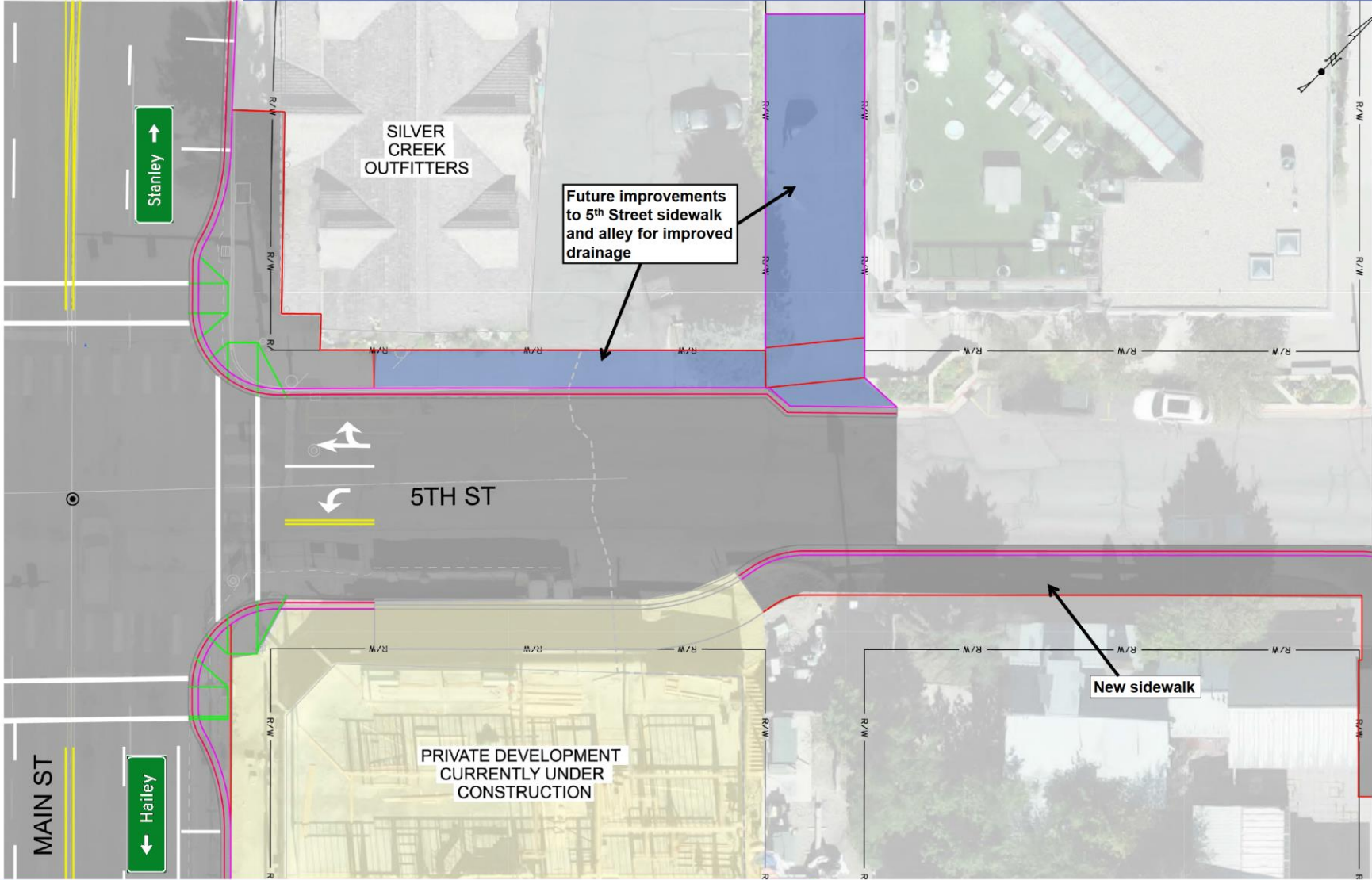


- potential improvements**
- Added bulbouts with improved ADA ramps
 - Reduced pedestrian crossing by 12 ft or more
 - Sidewalk improvements for poor condition
 - Improve drainage at Silver Creek Outfitters
 - Improvements to pedestrian realm
 - On-street parking eliminated along 5th St for added left turn lane





5th Street and Main Street



potential improvements

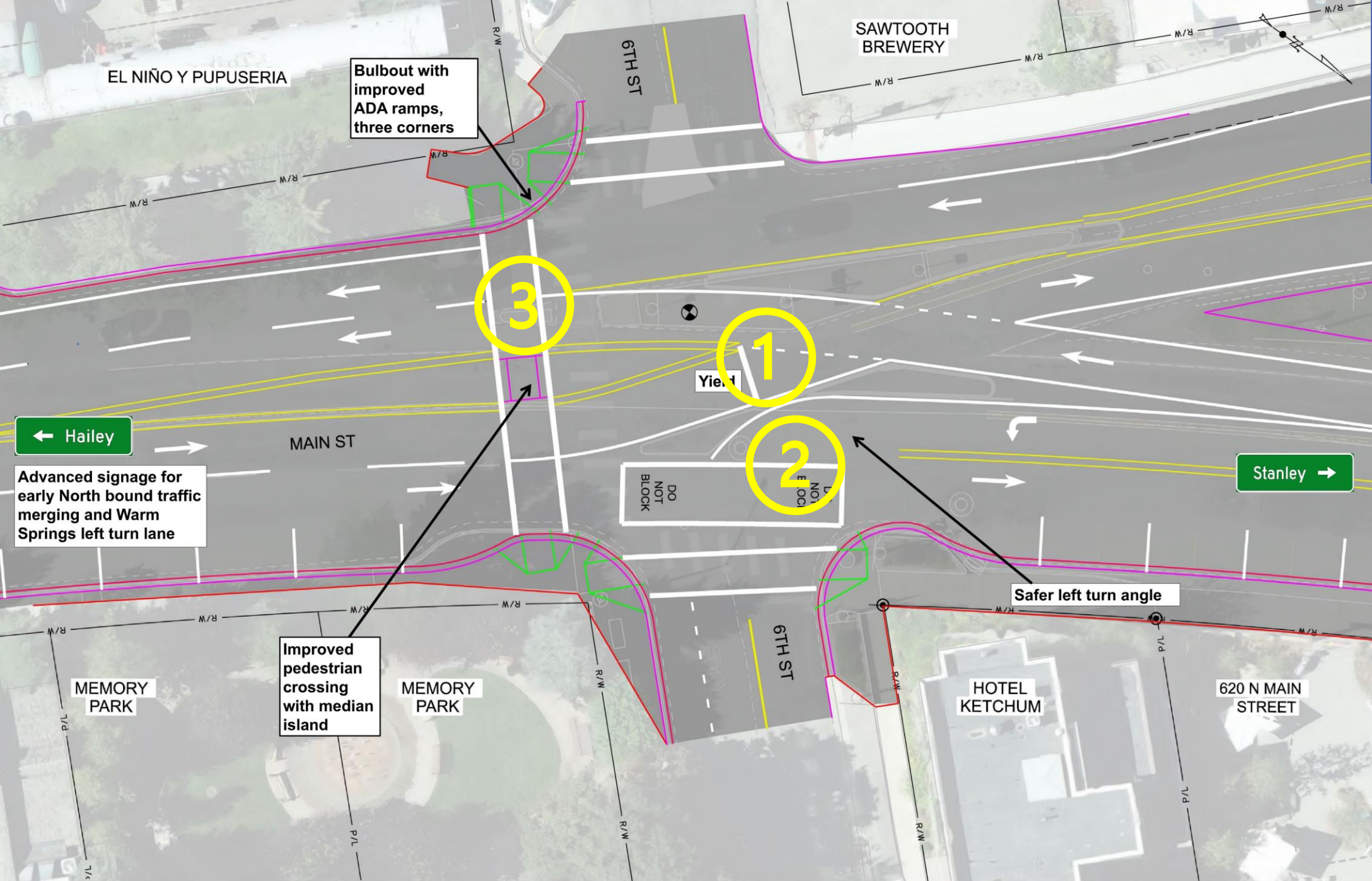
- Sidewalk improvements for poor condition
- Improve drainage issues at existing corner
- Improvements to pedestrian realm
- Future improvement for drainage at alley



6th Street Intersection

Potential Improvements

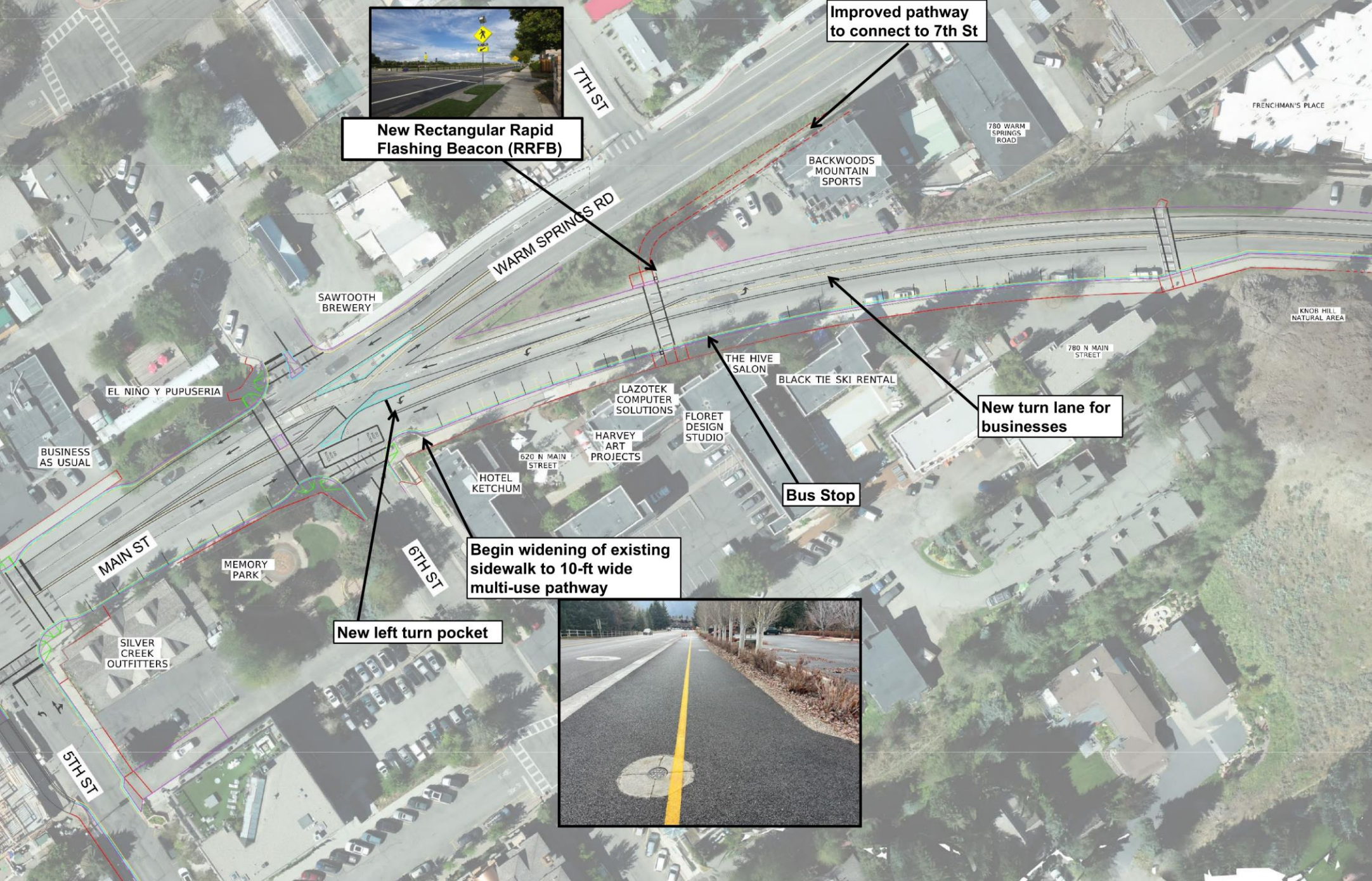
- Safer pedestrian movements and refuge
- Eliminating crash conflict points
- Efficient traffic flow
- Reducing driver confusion



6th Street to Knob Hill

Potential Improvements

- Improved pathway to 7th Street
- RRFB installed
- Begin widening of (east side) sidewalk for future connection to multi-use pathway
- New turn lane for businesses



Knob Hill to 10th Street

Potential Improvements



Improved bulbout and crosswalk

Added left turn lane

Added crosswalk with ADA ramps and new Rectangular Rapid Flashing Beacon (RRFB)

Future sidewalk to complete connection down 10th St

Bus Stop

End widening of existing sidewalk to 10-ft wide multi-use pathway

New 10-ft multi-use pathway

New 10-ft separated pathway that connects to Saddle Road, similar to Sun Valley Road, under review



- Efficient traffic flow with added left turn lane
- New pedestrian pathways
- RRFB installed



Streetscape Enhancements



Sidewalks, Street Trees, and Furnishing Enhancements



Sidewalks, Street Trees, and Furnishing Enhancements





Sidewalks, Street Trees, and Furnishing Enhancements

Existing Condition



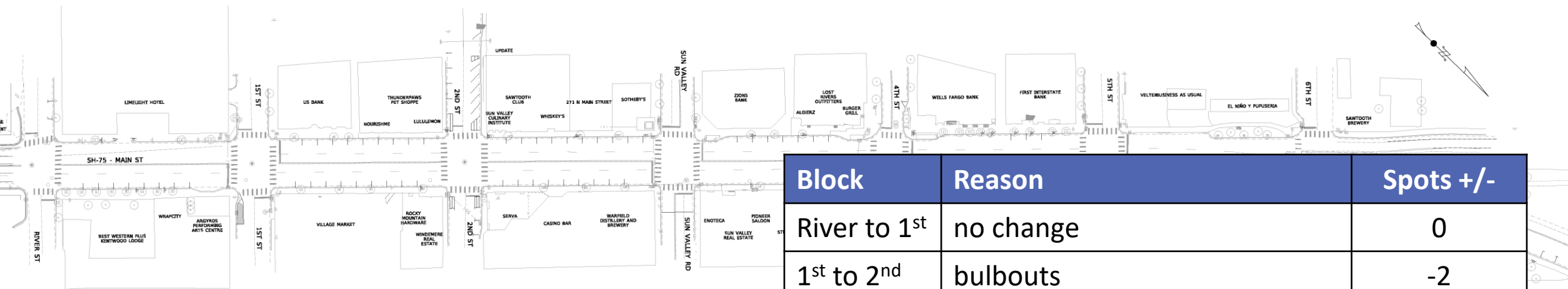
Potential Streetscape Enhancements





Parking

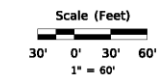
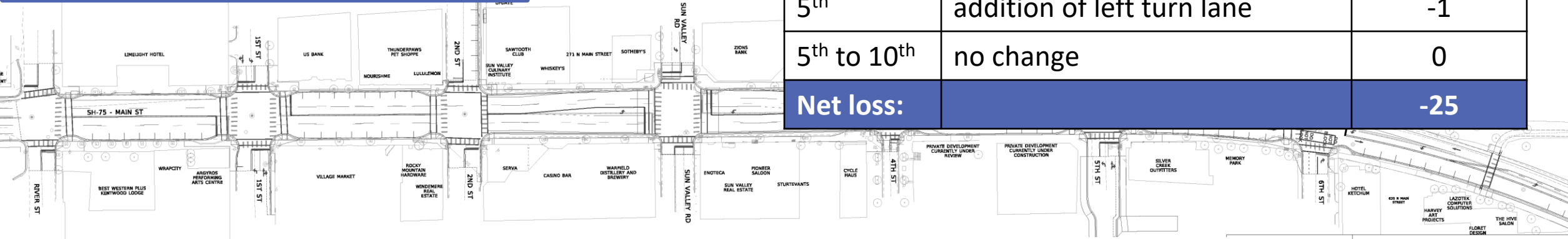
Parking



Existing Parking: 72 spots

Proposed Parking: 47 spots

Block	Reason	Spots +/-
River to 1 st	no change	0
1 st to 2 nd	bulbouts	-2
2 nd	angled to parallel	-2
2 nd to 4 th	dedicated turn lane added	-23
4 th to 5 th	bulbouts & bus stop relocation	3
5 th	addition of left turn lane	-1
5 th to 10 th	no change	0
Net loss:		-25





Parking

- Parking Action Plan
- Focus groups on October 4 & 5, with more to come
- Best practices:
 - Real time utilization data (LPR technology)
 - Downtown managed via four quadrants
 - Mix of visitor/customer and all-day parking (employees)
 - Goal is to make sure we do not have greater than 85% occupancy/block



Parking – Comparable Cities

Town	Ketchum	Breckenridge	Jackson	Park City	Whitefish
Resident population	3,588	5,024	10,849	8,457 (1,200)	8,492
Paid on-street	N	Y	N	Y	N
Park & Rides/Off-street lots	146	1,500	384	900	0
Parking structures	0	959	281	601	221
Total # on-street spaces	1,996	585	1,078	800	1192
Grand Total Spaces	2,142	3,043	1,742	2,300	1,412

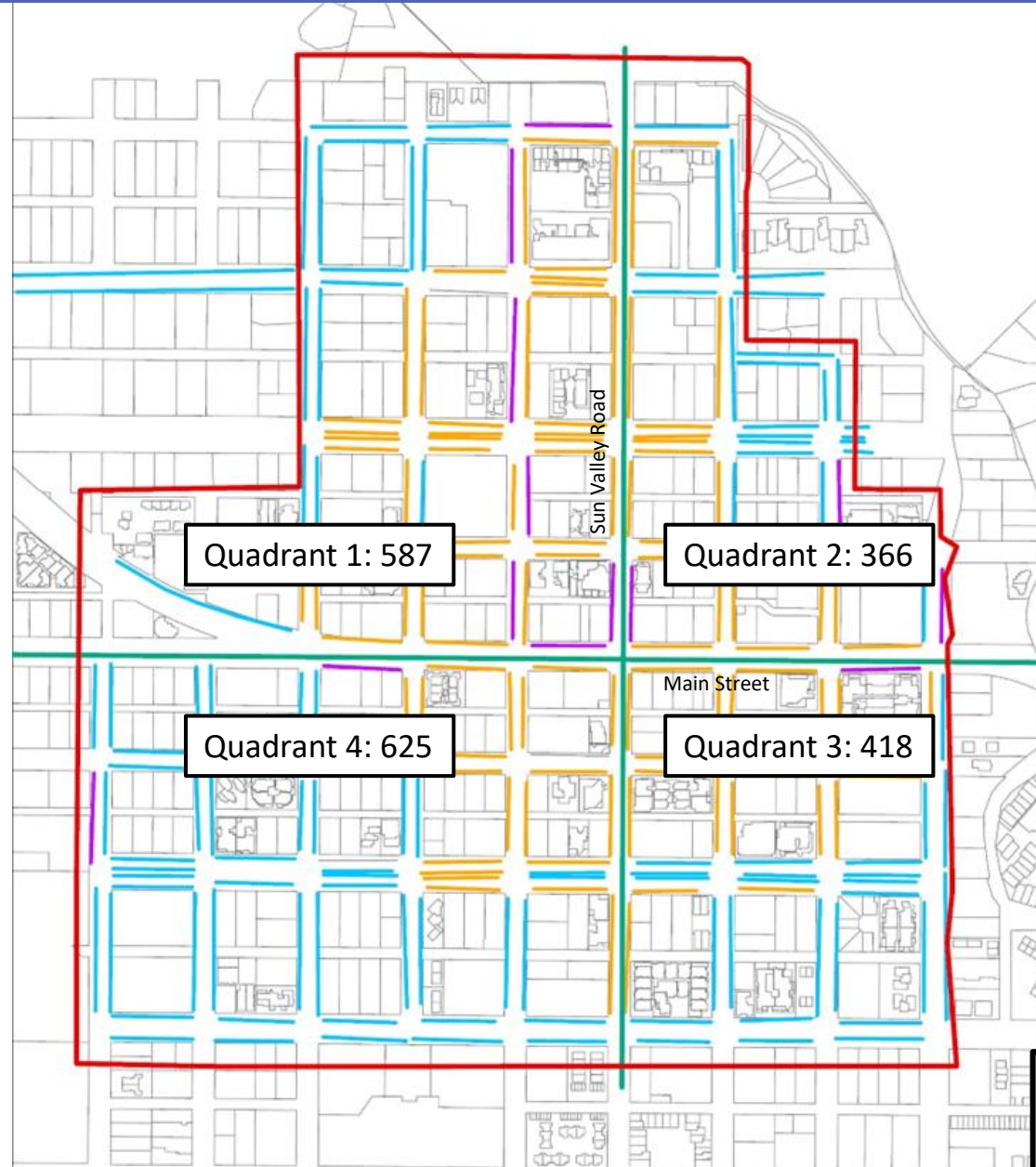
Parking



Fourth Street Lot	56
Washington Ave Lot	64
Leadville Lot	26

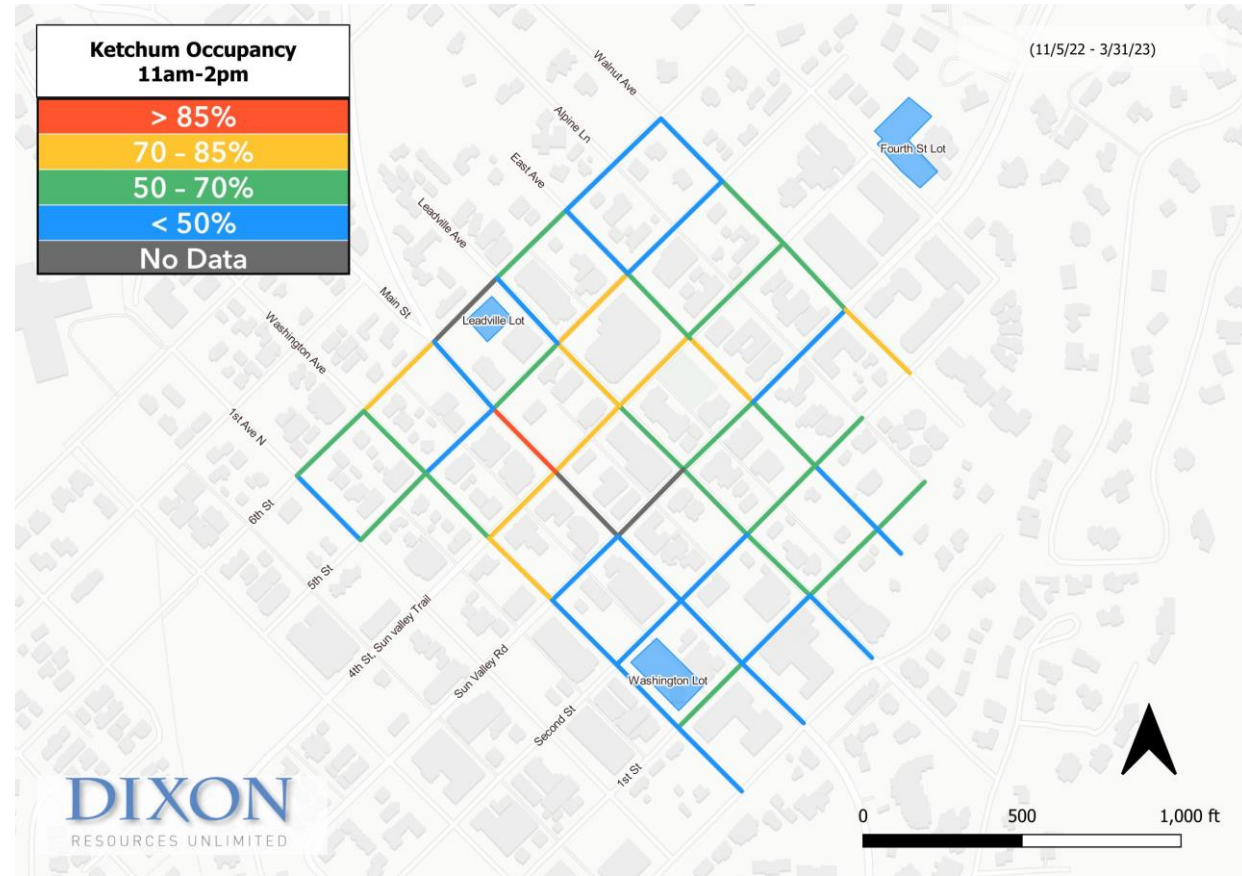
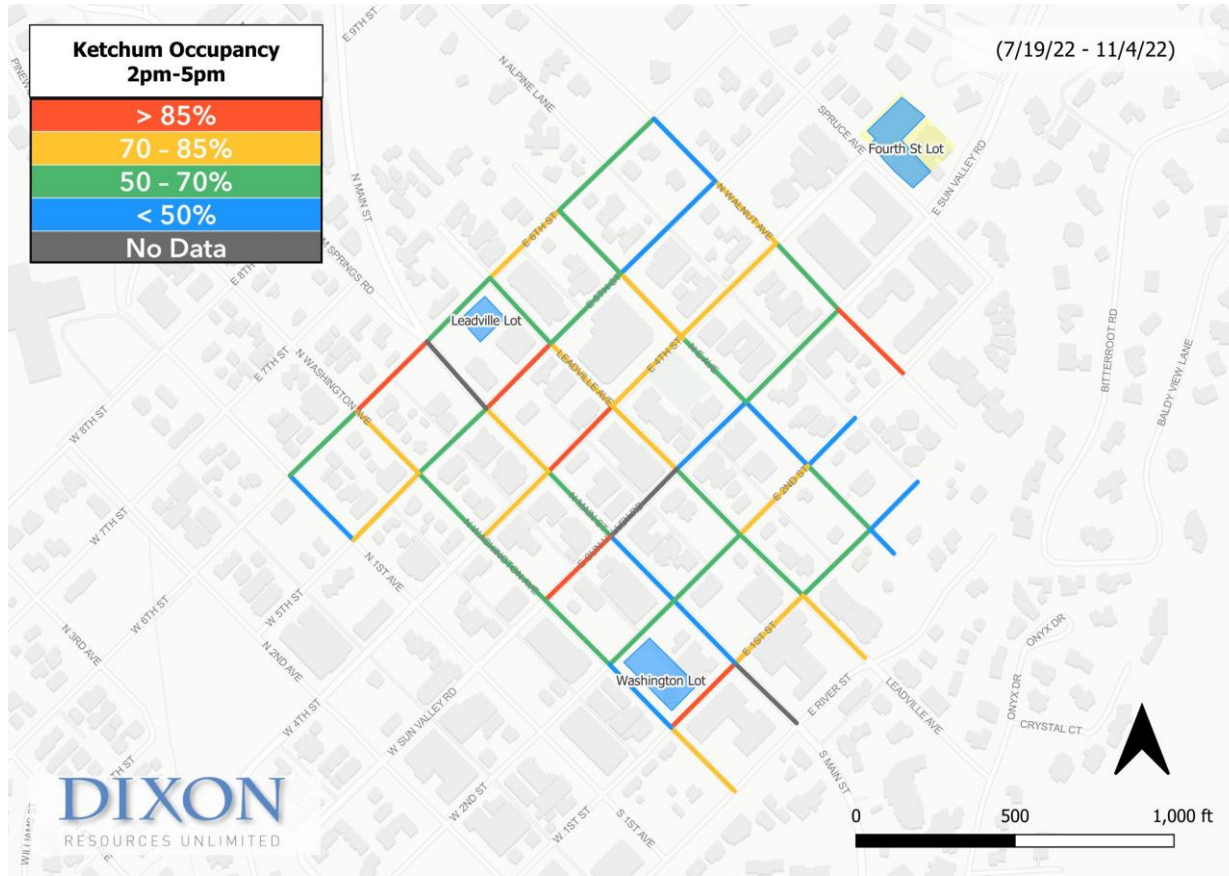
Miscellaneous = ADA, loading zones, City vehicle parking, and others which don't fall under a clear restricted or unrestricted category

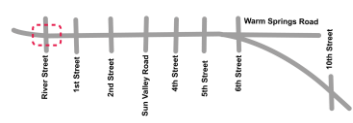
Grand total:
1,996 on-street spaces
146 lot spaces



- Non-time restricted ▬
- Time restricted ▬
- No parking ▬

Parking Occupancy





Logistics

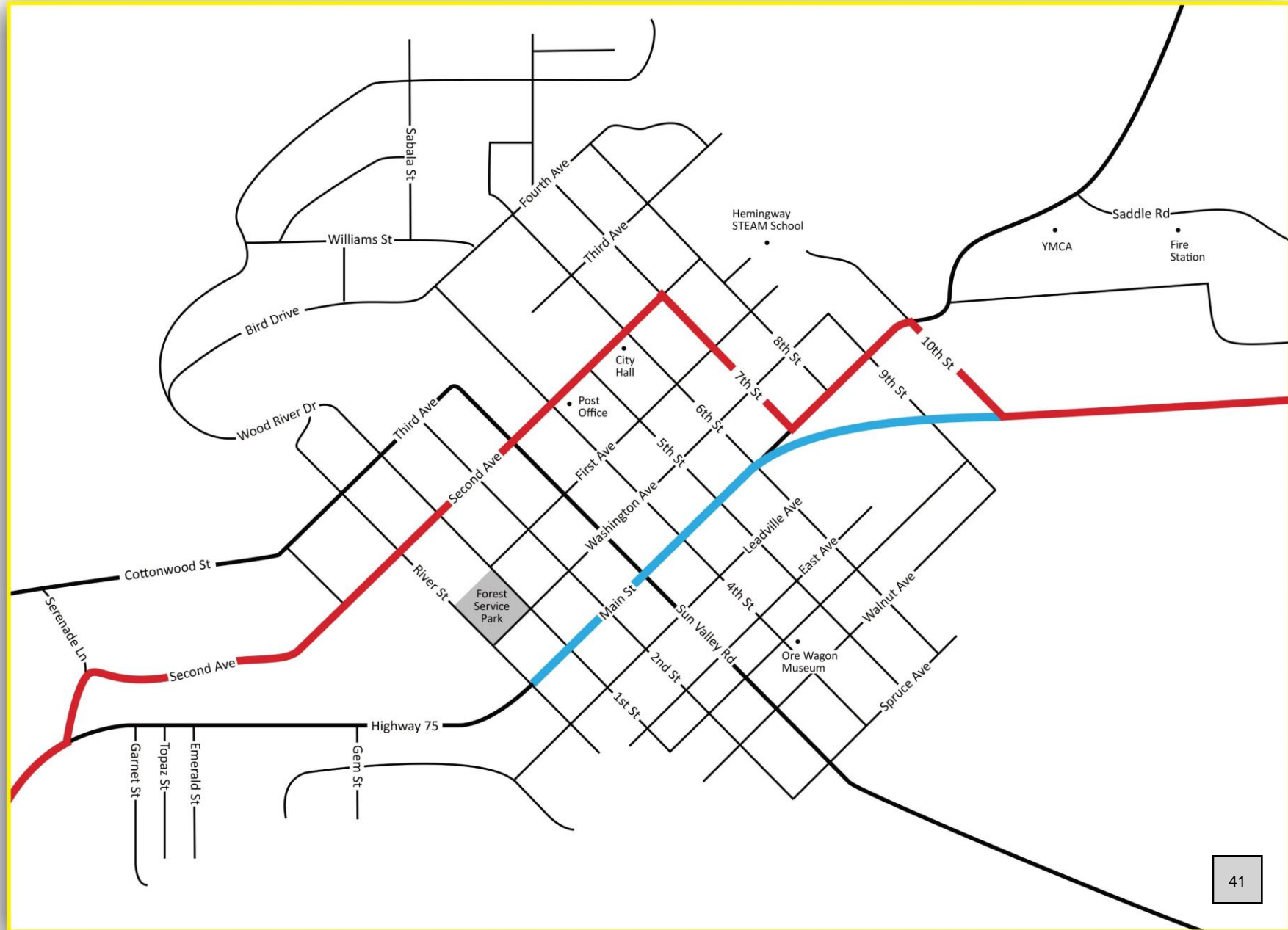


Project's bid will:

- Allow for max work flexibility (nights/weekends)
- Require pedestrian & delivery access to businesses

Closures:

- Could range from one-lane to multi-block
- Local traffic
- Through-traffic





Preliminary Community Feedback

*To be distributed via memo on
Monday, November 13 by 12pm
and added here.*



Draft Budget

*To be distributed via memo on
Monday, November 13 by 12pm
and added here.*



Discussion/Direction

Policy Question #1:

Are there any concerns with the proposed design scope?

Policy question #2:

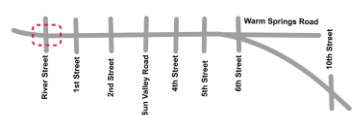
Does the Council and Commission support the draft budget as presented?



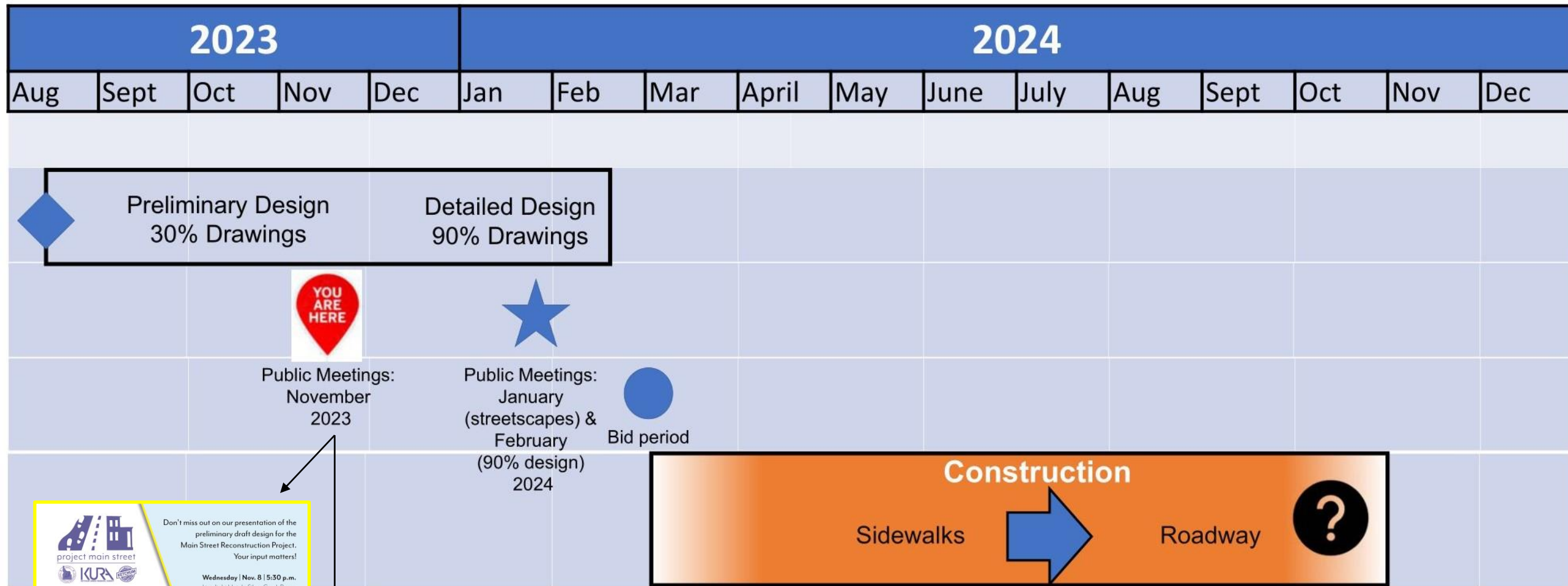
Next Steps

Next Steps:

- Revise scope and budget based on feedback
- Proceed with detailed design
- Public engagement meetings:
 - TBD – Streetscape and bike connectivity
 - February – 90% designs
 - March – Out to bid



Project Schedule





Don't miss out on our presentation of the preliminary draft design for the Main Street Reconstruction Project. Your input matters!

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